



## This Record Certifies that

Played by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

**Has Completed**  
**Tropical Intrigue**  
**A Core Adventure**  
**Set in The Amedio Jungle**



### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

\_\_\_\_\_  
Home Region \_\_\_\_\_



Adventure Record#

**594 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

**APL 2**  
max 450 XP; 450 gp

**APL 4**  
max 675 XP; 650 gp

**APL 6**  
max 900 XP; 900 gp

**APL 8**  
max 1,125 XP; 1,300 gp

**APL 10**  
max 1,350 XP; 2,300 gp

**APL 12**  
max 1,575 XP; 3,300 gp

• **Terdella's Favor:** In recognition of your exploits in the Amedio Jungle, the merchant Terdella owes you a favor.

In the future Terdella will search out a single specific item for you. You may specify one item up to 25,000 gp in value from the *DUNGEON MASTER'S Guide* (Item must appear on Tables 7—2 to 7—28), which you must pay full market price for when you place the order) or the found version of the couatl cloak. Terdella will use her extensive contacts throughout the Free City of Greyhawk and the United Kingdom of Ahlissa to find the item for you.

The item will be delivered to you at the conclusion of the third Core, meta-regional or regional module after you place your order.

• **Scryed By the Brotherhood:** This PC has been scryed upon by an unknown member of the Scarlet Brotherhood.

• **Gratitude of the Olmans:** The PCs have assisted the Olmans in escaping their Scarlet Brotherhood captors. The Olman slaves are in the debt of the PCs; this favor may have value in other LIVING GREYHAWK Core Adventures set in the Amedio Jungle.

• **Greater Gratitude of the Olmans:** The PCs have assisted the Olmans in escaping their Scarlet Brotherhood captors and have rendered them significant aid. This favor may have value in other LIVING GREYHAWK Core Adventures set in the Amedio Jungle.

• **Couatl Cloak:** This short cloak is made from an incredible array of brightly colored (and beautiful) feathers. The cloak enables the wearer to use the spells *invisibility* and *fly*. Each spell has a total daily duration of 10 minutes but can be used multiple times. The abilities of the cloak may be used simultaneously and are called forth by command words; "waergha" (*invisibility*) and "golowsyr" (*fly*).

CL 10<sup>th</sup>; Craft Wondrous Item, *fly*, *invisibility*; 54,000 gp.

• **Lesser Couatl Cloak:** This short cloak is made from an incredible array of brightly colored (and beautiful) feathers. The cloak enables the wearer to use the spells *invisibility* and *fly*. Each spell has a total daily duration of 5 minutes but can be used multiple times. The abilities of the cloak may be used simultaneously and are called forth by command words; "waergha" (*invisibility*) and "golowsyr" (*fly*).

CL 5<sup>th</sup>; Craft Wondrous Item, *fly*, *invisibility*; 27,000 gp.

TU  
Starting TU

2 TU  
TU Cost

- TU  
Added TU Costs

TU REMAINING

XP  
Starting XP

- XP  
XP lost or spent

XP  
Subtotal

+ XP  
XP Gained

XP  
FINAL XP TOTAL

### ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

#### APL 2

❖ Lesser couatl cloak (Adventure, CL 5<sup>th</sup>; see above, 27,000 gp.)

❖ Masterwork silver dagger (Any, DMG, 322 gp)

#### APL 4 (all of APL 2 plus the following)

#### APL 6 (all of APL 2-4 plus the following)

#### APL 8 (all of APL 2-6 plus the following)

#### APL 10 (all of APL 2-8 plus the following)

❖ Couatl cloak (Adventure, CL 10<sup>th</sup>; see above, 27,000 gp.)

❖ Pearl of power (1<sup>st</sup> level) (Any, CL 17<sup>th</sup>; DMG, 1,000 gp.)

#### APL 12 (all of APL 2-10 plus the following)

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

### Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

### Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

- GP  
GP Spent

GP  
Subtotal

+ GP  
GP Gained

GP  
Subtotal

+ GP  
GP Gained

GP  
Subtotal

- GP  
GP Spent

GP  
FINAL GP TOTAL